EUFEMIO 8: OLIVA Municipal Mayor

February 8, 2019

Date:

## Republic of the Philippines (Name of Agency) Request for Publication of Vacant Positions

## To: CIVIL SERVICE COMMISSION (CSC)

We hereby request the publication of the following vacant positions, which are authorized to be filled, at the LGU Gandara, Samar in the CSC websites

No.	Position Title (Parenthetical Title, if applicable)	Plantilla Item No.	Salary/ Job/ Pay Grade	Monthly Salary	Qualification Standards					Place of
					Education	Training	Experience	Eligibility	Competency (if applicable)	Assignment
1	ADMINISTRATIVE AIDE I	GWS-2019-L1	SG-1	P8, 934	must be able to read	None Required	None Required	None Required	N/A	Office of the Gandara
	(LABORER)				& write					Water System
2	ADMINISTRATIVE AIDE I	GWS-2019-L2	SG-1	P8, 934	must be able to read	None Required	None Required	None Required	N/A	Office of the Gandara
	(LABORER)				& write					Water System
3	ADMINISTRATIVE AIDE I	GWS-2019-L3	SG-1	P8, 934	must be able to read	None Required	None Required	None Required	N/A	Office of the Gandara
	(LABORER)				& write					Water System
4	ADMINISTRATIVE AIDE I	GWS-2019-L4	SG-1	P8, 934	must be able to read	None Required	None Required	None Required	N/A	Office of the Gandara
	(LABORER)				& write					Water System

Interested and qualified applicants should signify their interest in writing. Attach the following documents to the application letter and send to the address below not later than

1. Fully accomplished Personal Data Sheet (PDS) with recent passport-sized picture (CS Form No. 212, Revised 2017) which can be downloaded at www.csc.gov.ph;

2. Performance rating in the last rating period (if applicable);

3. Photocopy of certificate of eligibility/rating/license; and

4. Photocopy of Transcript of Records.

QUALIFIED APPLICANTS are advised to hand in or send through courier/email their application to:

HON. EUFEMIO S. OLIVA

Municipal Mayor

LGU, Gandara, Samar albumanglag@yahoo.com

APPLICATIONS WITH INCOMPLETE DOCUMENTS SHALL NOT BE ENTERTAINED.